

Design a pocket handwarmer

- Design a rechargeable handwarmer which, when it is needed, can be set off to provide a steady supply of heat at a comfortable temperature. This will be achieved by using an exothermic energy change.
- Produce a mock-up or experimental model of your device by using readily available materials.

Health & Safety

In planning this activity, you should consider health and safety. Check your plans with your teacher before implementing them.

Eye protection may be desirable when dealing with the hot liquid.

Credits

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Health & safety checked May 2018

Page last updated October 2018